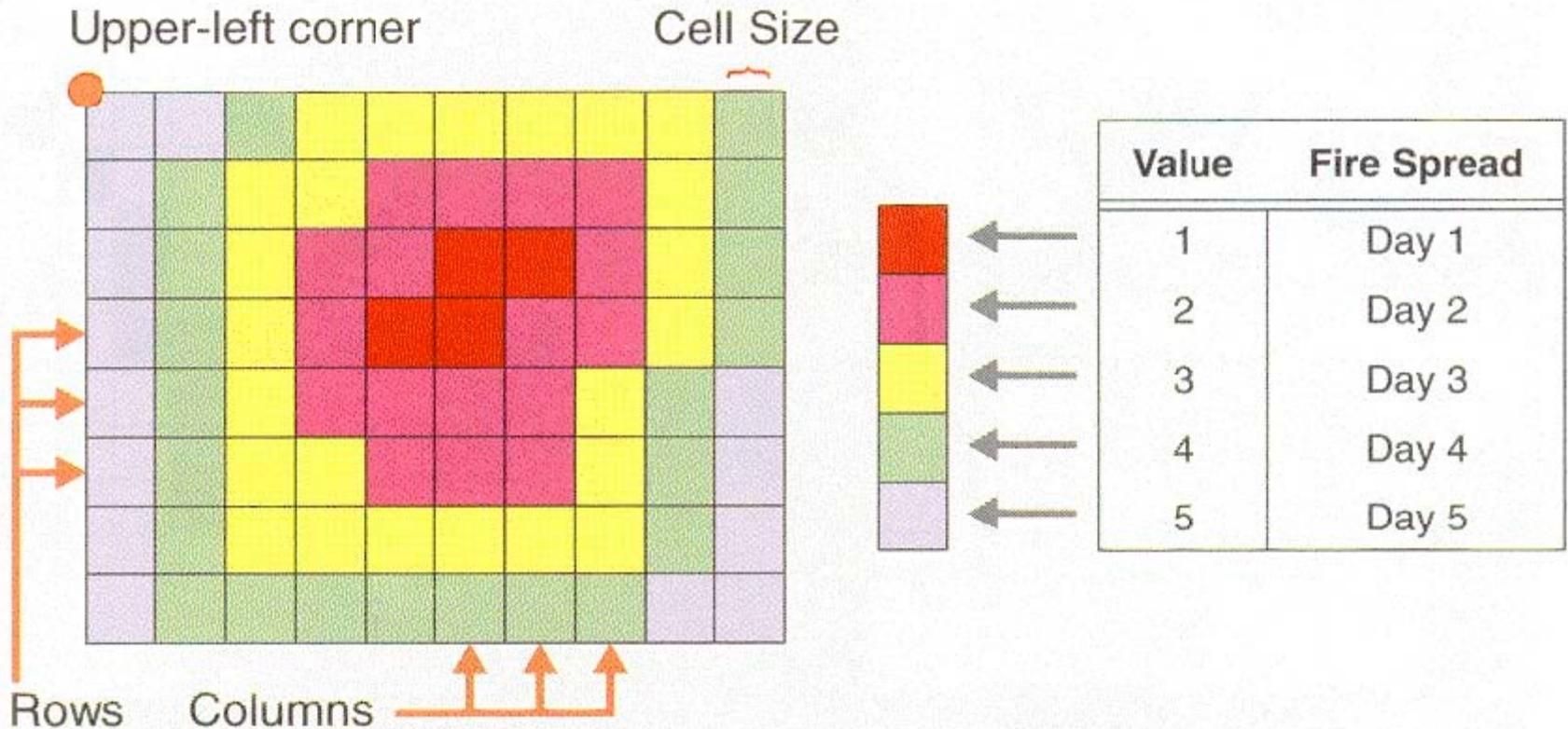


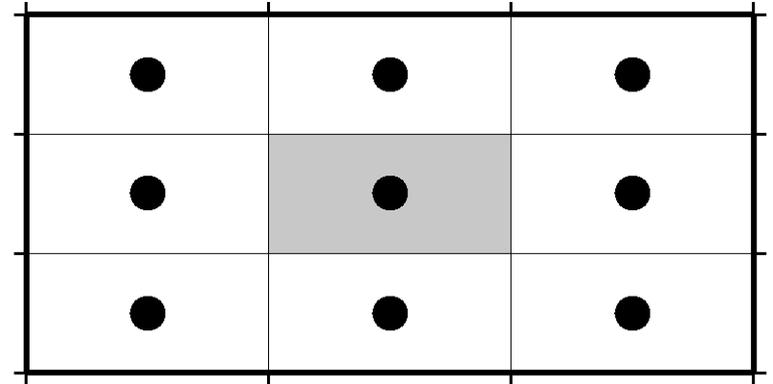
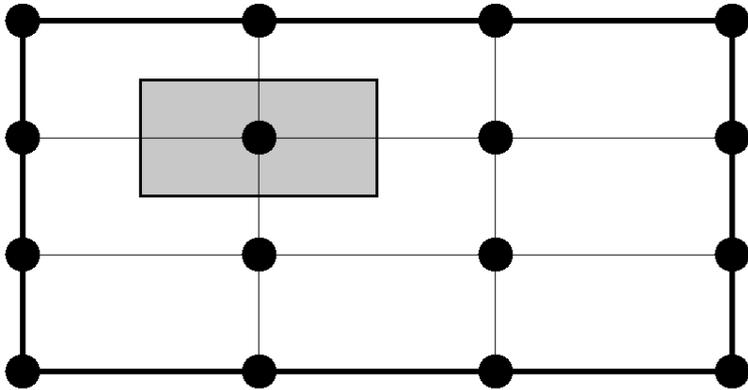
Gridded data sets (*.grd files)

- Stored as binary files
 - written in netCDF
 - Do not attempt to open in a texteditor!
- Grids are equidistant
 - Grid spacing is fixed (Δx , Δy are constants)
- Header section contains all information
 - w/e/s/n region
 - grid spacing
 - various text strings describing the data

Raster Data



Grid file registrations



- Gridline registration has 1 row/column more than pixel registration
- Gridline registration has nodes at gridline intersections whereas pixel registration has nodes centered on the grid boxes

Grid use in this course

- Contouring of grids
 - Assumes we have grids ready to use
- Gridding of arbitrarily spaced data
 - Have (x,y,z) data but need a regular grid
- Imaging of grids
 - Assign colors and illumination
- Mathematical manipulation of grids
 - Filtering, masking, whatever

Querying Raster Data

- Raster data cannot be opened with a text editor
- `grdinfo` gives information about a grid
 - min, max
 - grid spacing
 - nx and ny
 - statistics
 - grid registration
 - Some options exist to modify output format; see the `grdinfo` man page

Example 23 – Bermuda

- In the Data directory there are two files for Bermuda covering an area -R-66/-60/30/35
 - age of oceanic crust
bermuda__age.grd
 - bathymetry from ETOPO5
bermuda__bath.grd

Example 23 – Bermuda

*GMT5
x_min: 294 x_max: 300

🍀 Type the following in the terminal:

grdinfo bermuda_age.grd

```
bermuda_age.grd: Title: Sea floor age from Muller et al., 1998
[v1.6]
bermuda_age.grd: Command: grdraster 1 -R-66/-60/30/35 -
Gbermuda_age.grd -V
bermuda_age.grd: Remark: /geo/data/grid/i2grids/age_1.6.i2
bermuda_age.grd: Gridline node registration used
bermuda_age.grd: Grid file format: nf (# 18) GMT netCDF format
(float) (COARDS-compliant) [DEFAULT]
bermuda_age.grd: x_min: -66 x_max: -60* x_inc: 0.1 name: Longitude
in degrees nx: 61
bermuda_age.grd: y_min: 30 y_max: 35 y_inc: 0.1 name: Latitude in
degrees ny: 51
bermuda_age.grd: z_min: 96.47 z_max: 140.92 name: Ma
bermuda_age.grd: scale_factor: 1 add_offset: 0
```

Example 23 – Bermuda

- 🌐 What is the min and max age of oceanic lithosphere around Bermuda?

```
grdinfo bermuda_age.grd
```

- 🌐 What about the bathymetry?

```
grdinfo bermuda_bath.grd
```

- 🌐 Answers: age 96 and 141 m.yrs, bath -5475 to -89 meters

Contouring

- `grdcontour` will draw contours
- Takes **-J** and optionally **-R** (default region is assumed to be the grid region)
- Several options determine how the contouring will take place
 - contour interval
 - annotation interval
 - contour limits
 - various embellishments

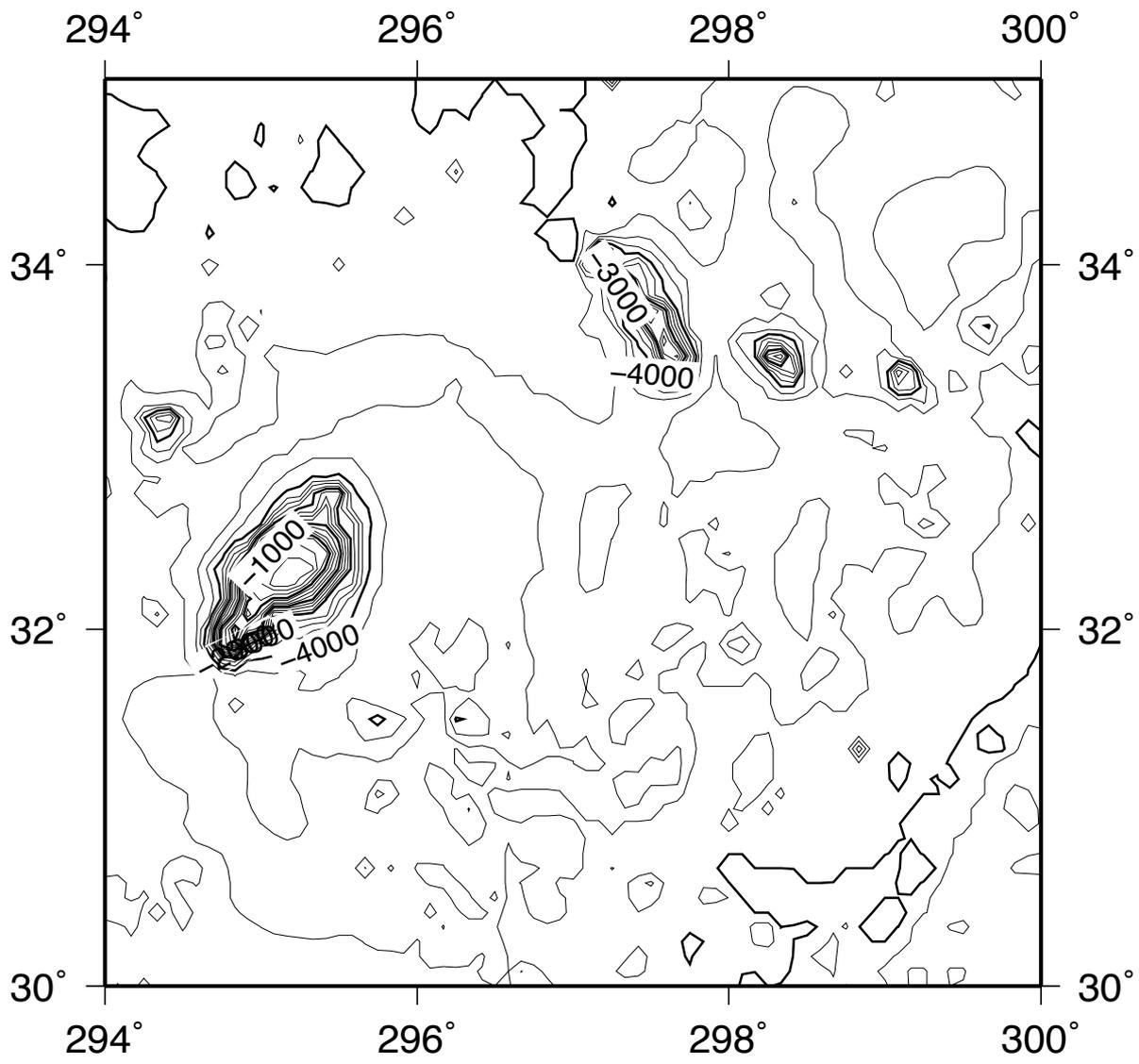
grdcontour options

Option	Purpose
-A	Set annotation interval
-C	Set contour interval <u>or</u> name of cpt file
-G	Choose where annotations occur (see App O)
-L	Limit the range of contours to draw
-N	Append unit to contour labels
-Q	Skip contours with very few points
-S	Resample contours to make them smoother
-T	Tick and annotate innermost closed contours
-W	Set pens for contour lines
-Z	Scale/offset values before processing

Example 23 - Bermuda contouring

- Make Mercator map with 250m contour interval and 1 km annotation interval of the Bermuda bathymetry

```
grdcontour bermuda_bath.grd -JM10 -  
C250 -A1000 -P -B2 > ex16.ps
```



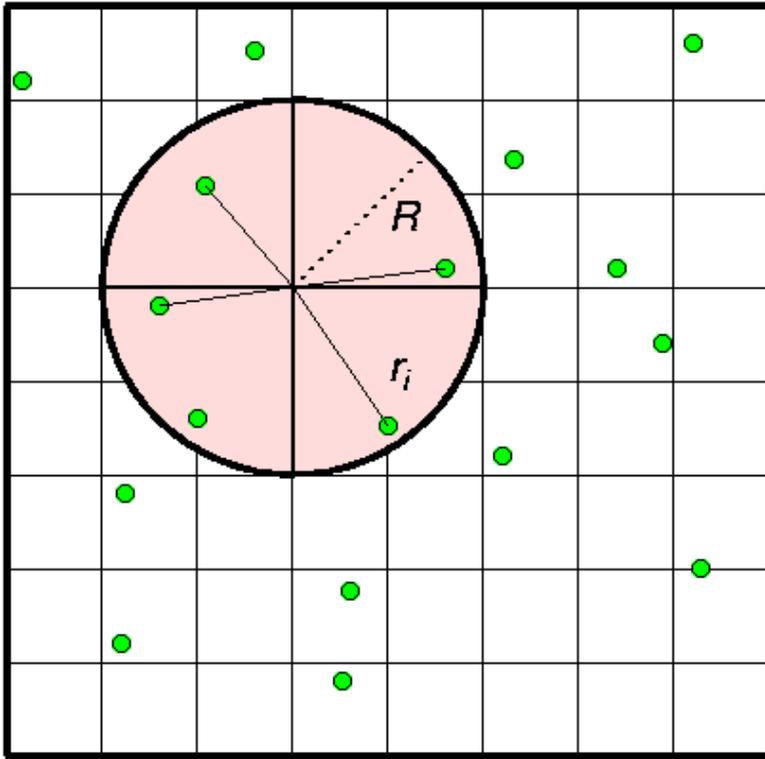
grdcontour theme variations

- Add smoothing with **-S4**
- Skip small features with **-Q**
- Override region using **-R-70/-60/25/35**
- Scale data to km and use km in the annotations (**-A+um**)

Gridding of data

- We distinguish between two scenarios:
 - The (x,y,z) data are already on a regular lattice
 - Simply reformat with `xyz2grd`
 - The (x,y,z) data are unevenly distributed
 - Grid data using local procedures
 - nearest neighbor (`nearneighbor`)
 - triangulation (`triangulate`)
 - Grid data using global procedures
 - surface splines in tension (`surface`)
 - All need `-Rw/e/s/n`, `-Idx/dy`, and `-Ggridfile`

Nearest Neighbour Gridding



- Assigns an average value to each node that has one or more points within a radius centered on the node
- Average value is a weighted mean of the nearest point from each sector inside the search radius i.e. points have radial weight
- R = search radius
- r = distance from node

$$w_i^r = \left(1 + \frac{9r_i^2}{R^2} \right)^{-1}$$

nearneighbor options

- Takes **-R**w/e/s/n, **-I**dx/dy, and **-G**gridfile
- Four other options are relevant:

Option	Purpose
-S radius[k]	Search radius. Append k for km
-E empty	Sets empty nodes to this value [NaN]
-N sectors	Sets the number of sectors [4]
-W	Read point weights as well (x,y,z,w)

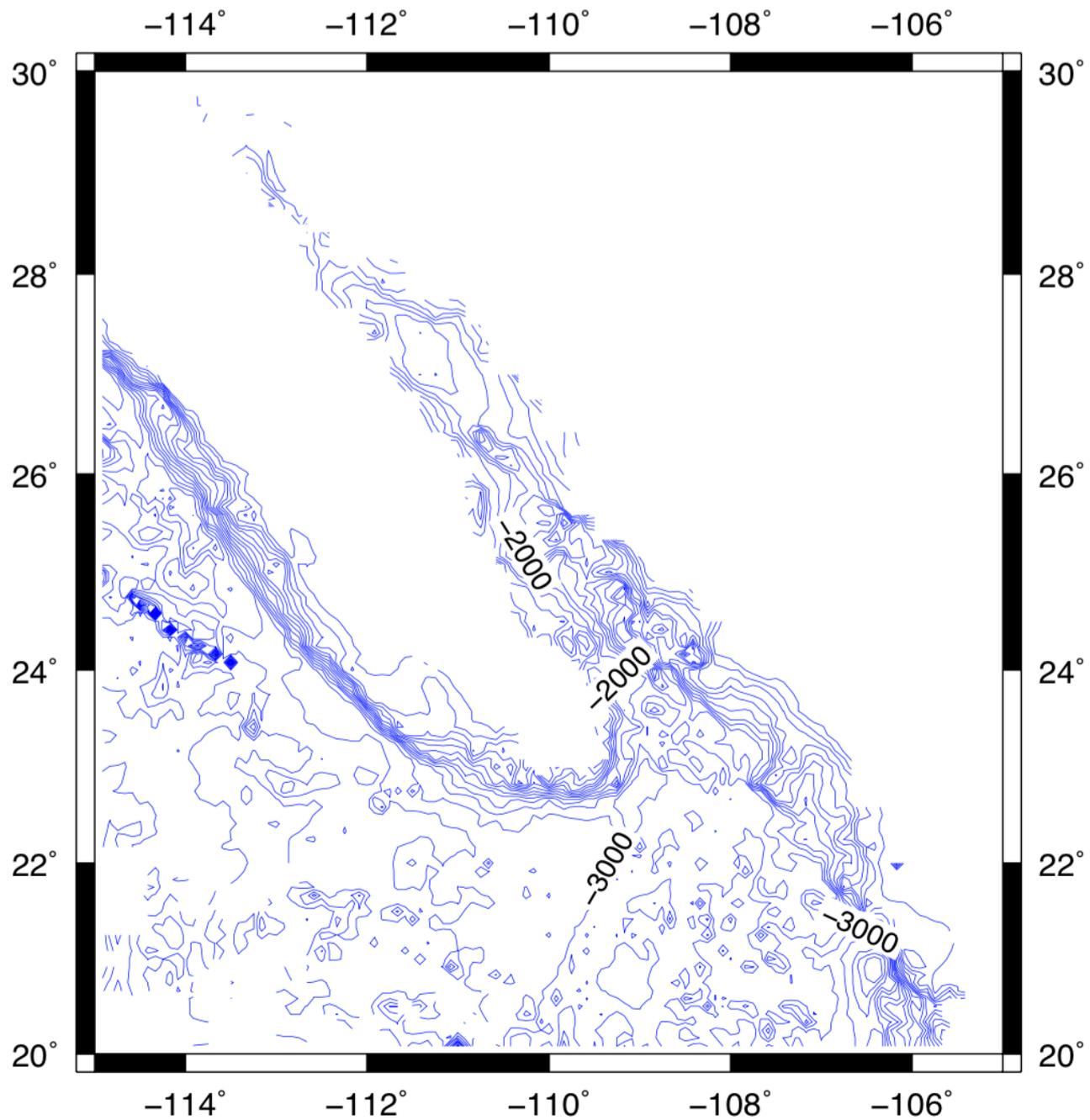
Exercise 24 – Nearneighbor

- Navigate to your tutorial directory
- Run `minmax` on `ship.xyz` to get region to nearest 5°
- Grid using `nearneighbor`
 - Select a 5 arc minute grid spacing
 - Specify 40 km search radius R
 - Use default sectors [4]

```
nearneighbor $region -I5m -Gship.nc  
-S40k -V ship.xyz
```

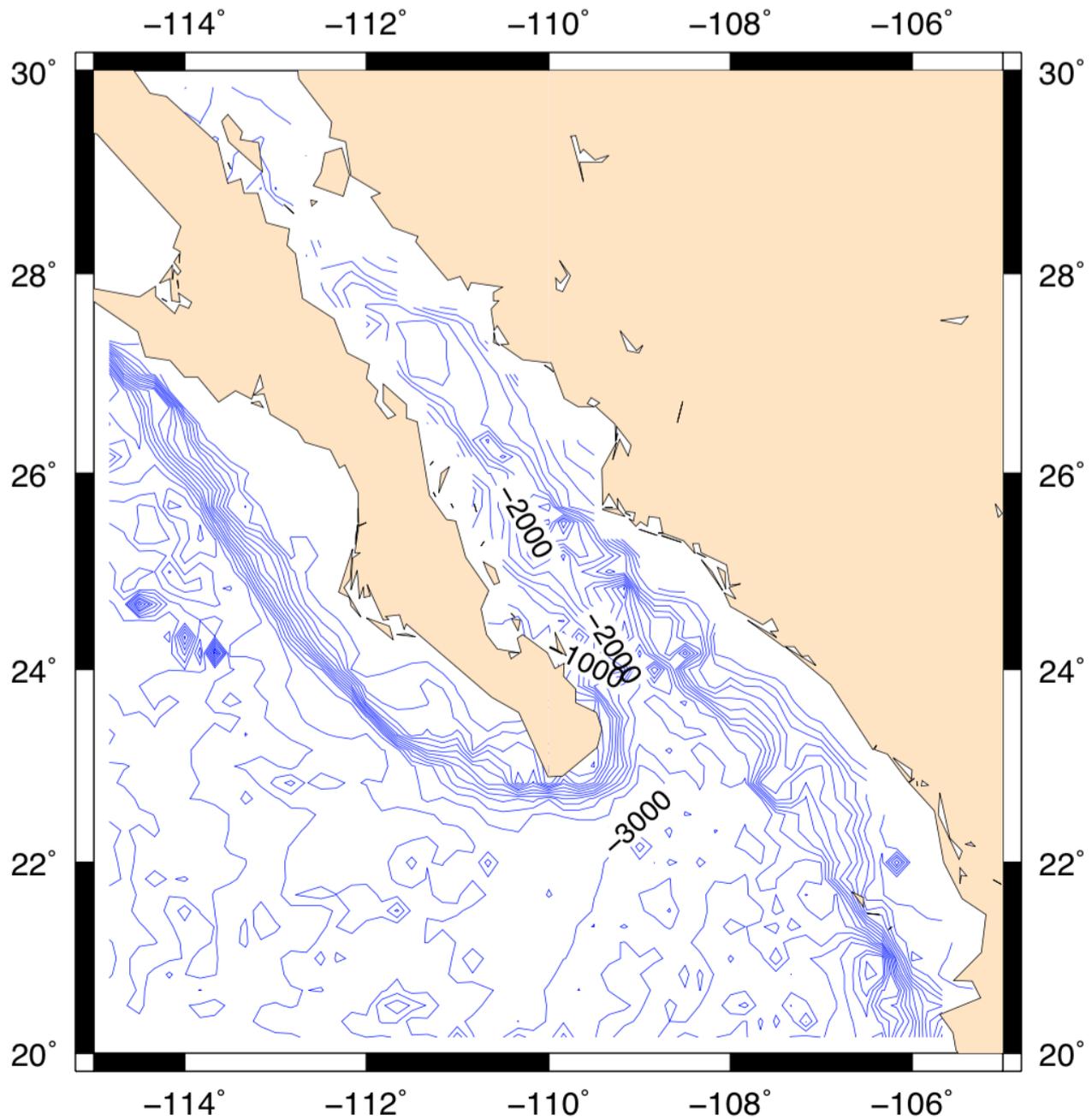
Nearneighbor Exercise 24 cont ..

- Make a Mercator contour map using the new data set:
 - contours every 250 m
 - annotations every 1 km
 - contours in blue
 - don't do any smoothing or filtering



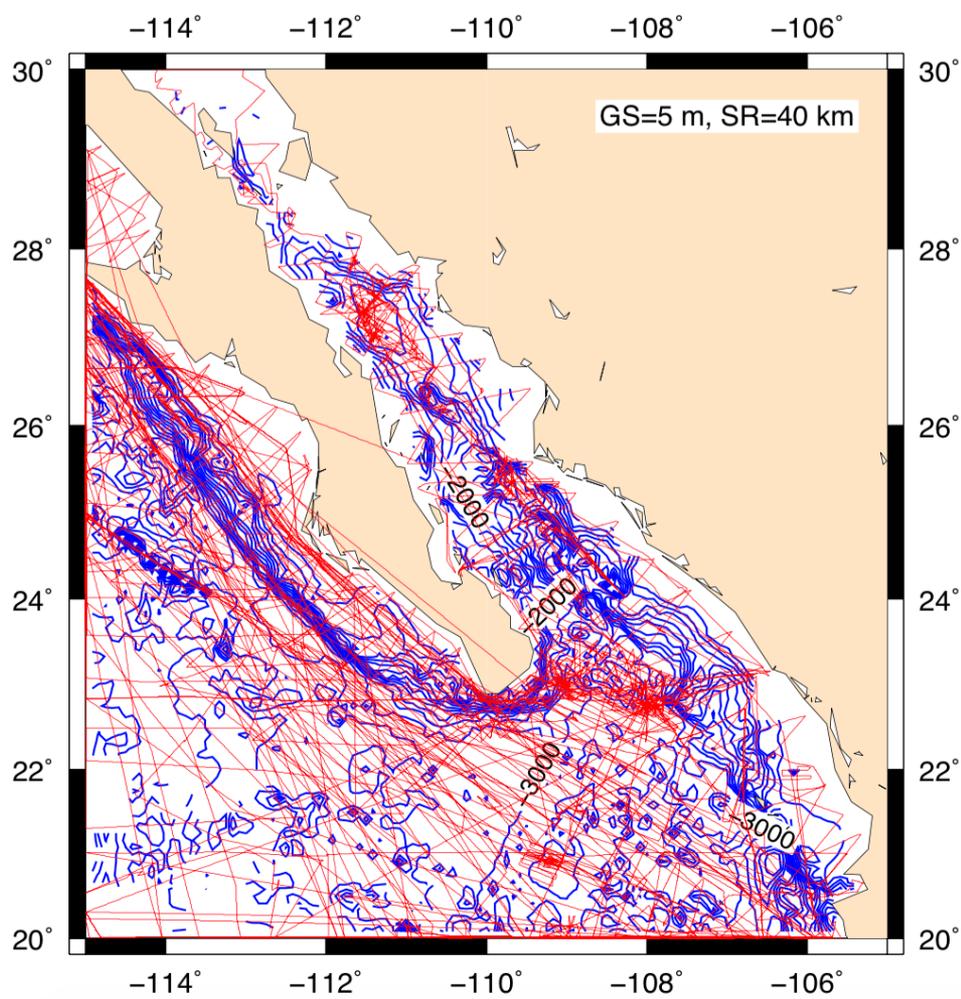
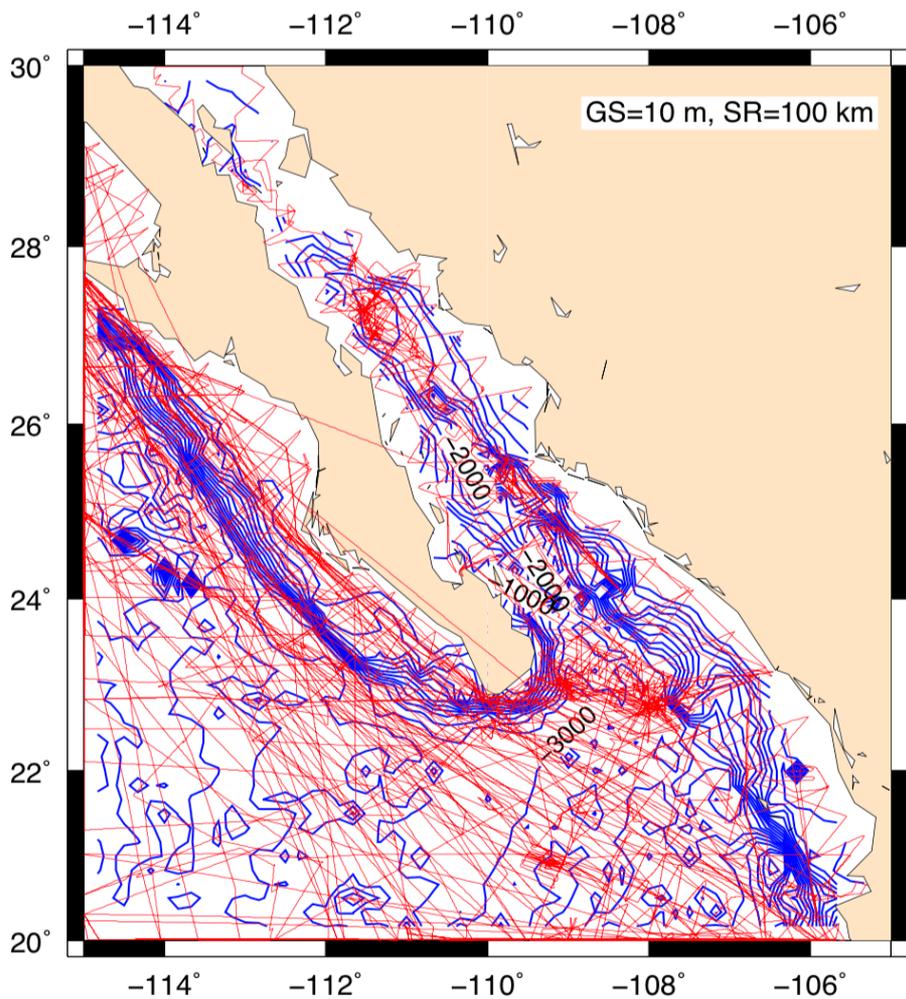
Nearneighbor Exercise cont ..

- Try a search radius of 100 km and a 10 minute grid spacing
- How do the plots differ?
- Use pscoast to plot coastlines.
- Where in the world are we?



Interpreting Results

- In order to find out which gridding method works best, we have to know the spacing of our original data
- Use `psxy` to plot the data points on top of each of your interpolation grids
- Input file is `ship.xyz`



Gridding with Splines in Tension

- Physically, we force a thin elastic plate to go through all data points while pulling at the edges (tension).
- Takes **-Rw/e/s/n**, **-Idx/dy**, and **-Ggridfile**
- Three other options are relevant:

Option	Purpose
-Aaspect	Sets aspect ratio [1]
-Climit	Sets convergence limit [1/1000 of the actual data range]
-Ttension	Sets the tension [0]

Preprocessing

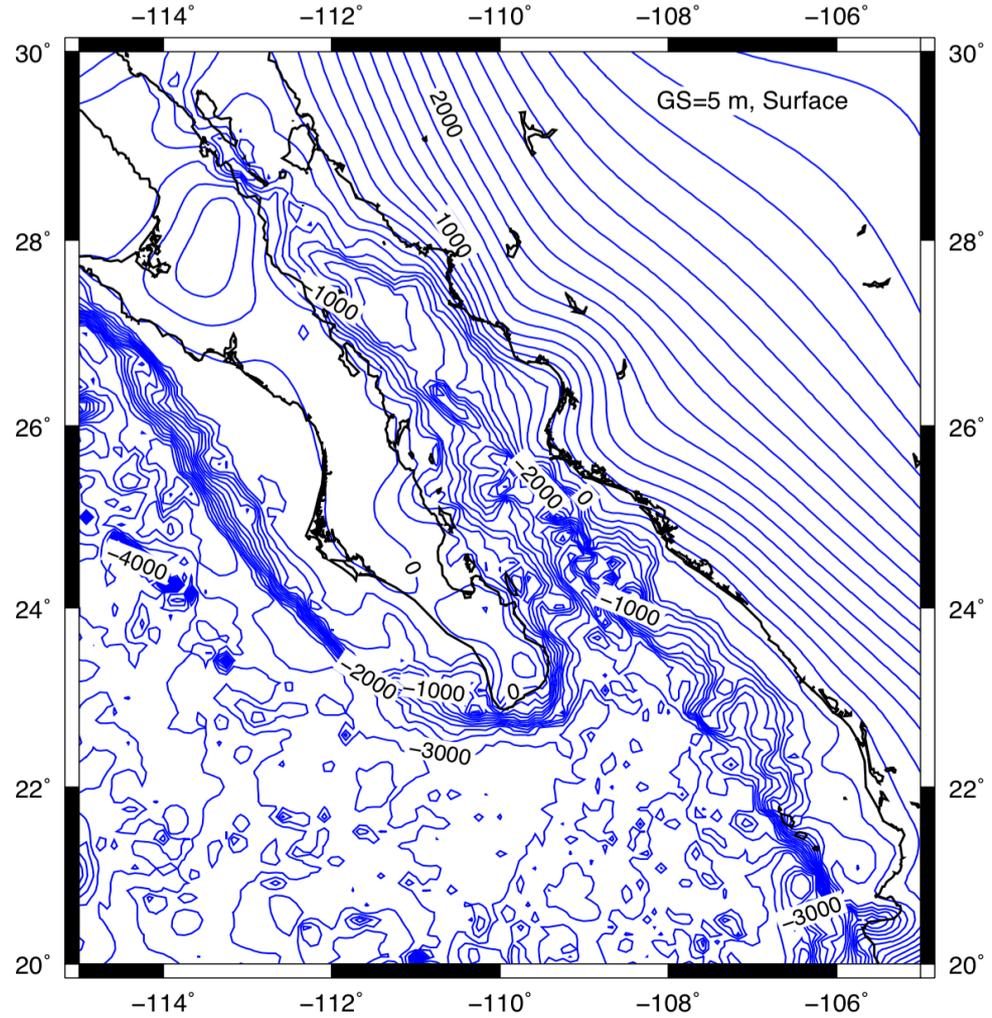
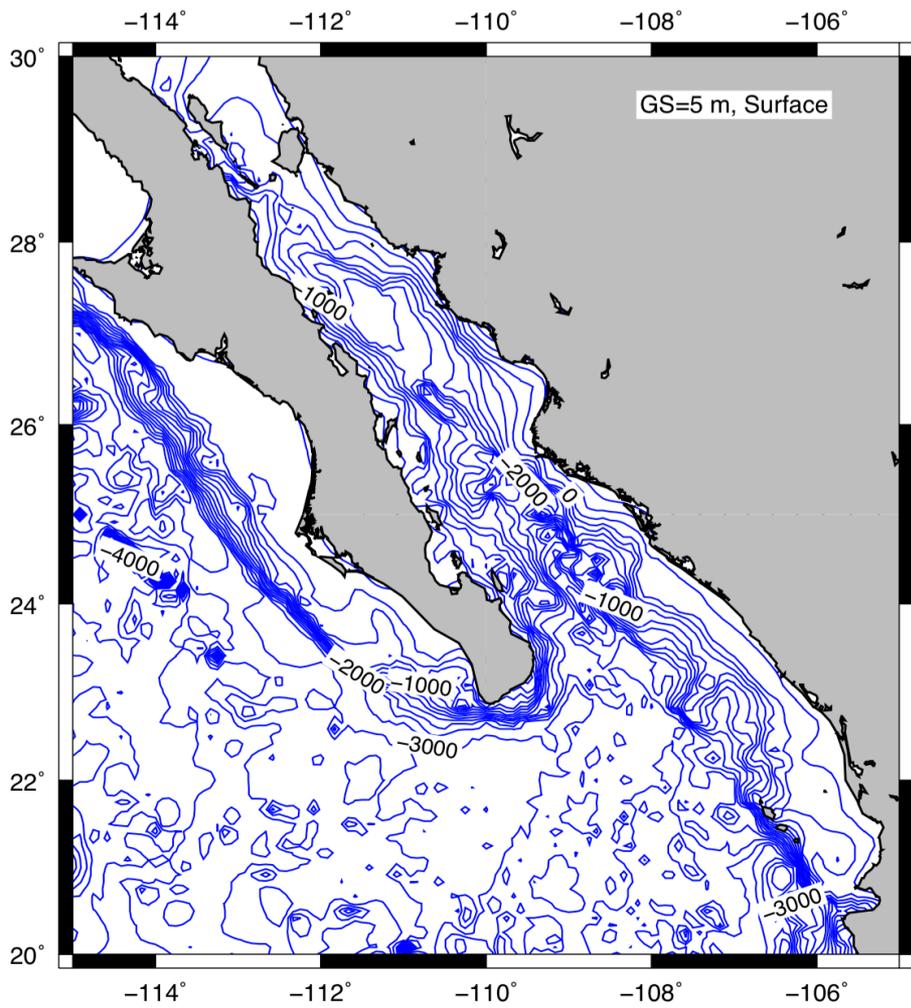
- **surface** needs either one or no data points per node; more will introduce aliasing
- preprocessing depends on data properties; we usually average using
 - means (**blockmean**)
 - medians (**blockmedian**)
 - modes (**blockmode**)
- Each program takes **-R, -I**
 - Use **-W** if there are data point weights
- Output has one or no data point per node

Map exercise 25

- 🌐 Preprocess ship.xyz using medians, grid with surface, and repeat contouring exercise 24 but using the new dataset. Lay down light gray continents after contouring

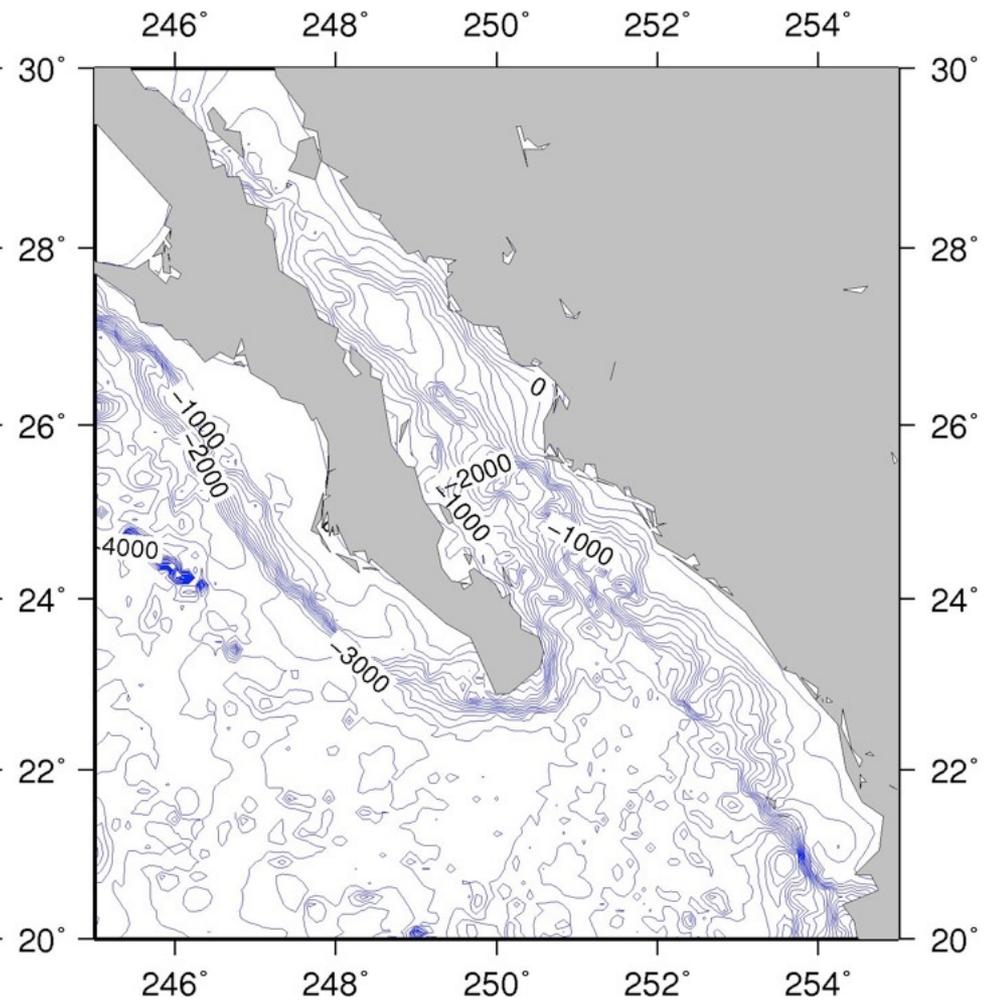
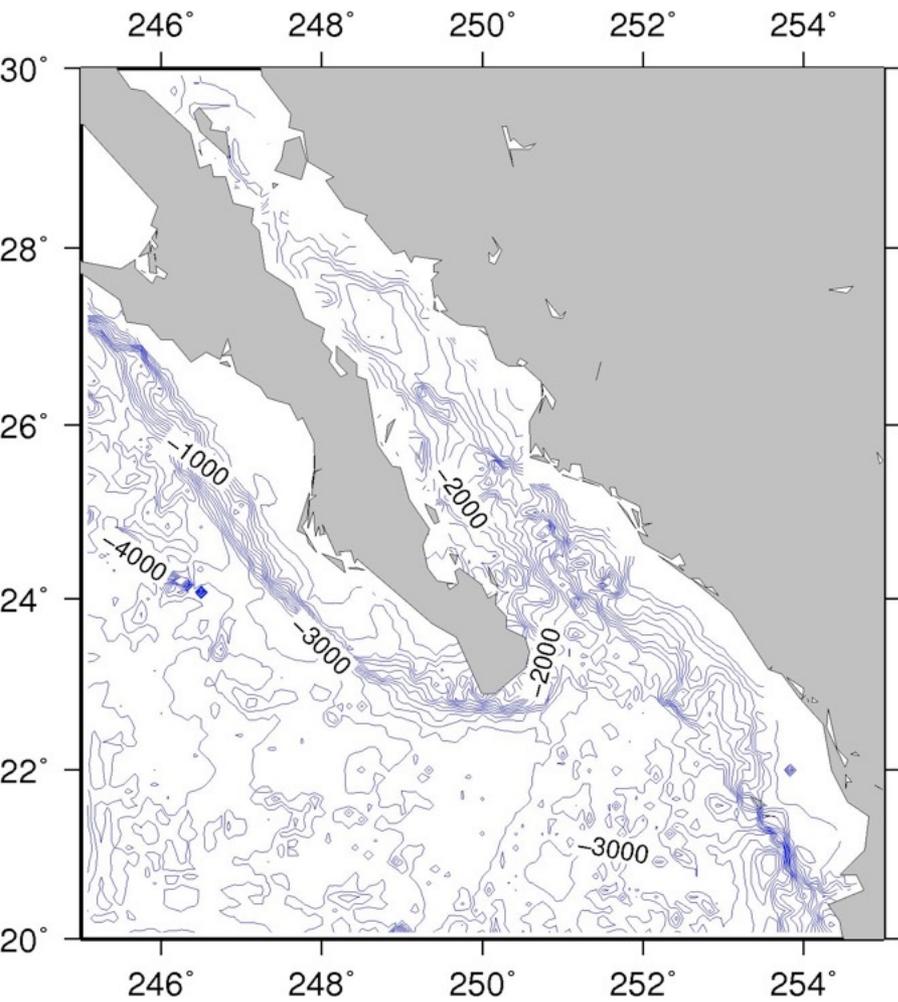
```
blockmedian $region -I5m ship.xyz >  
ship_5m.xyz
```

```
surface $region -I5m -Gship_s.nc -V  
ship_5m.xyz -A0.9
```



Gridding comments

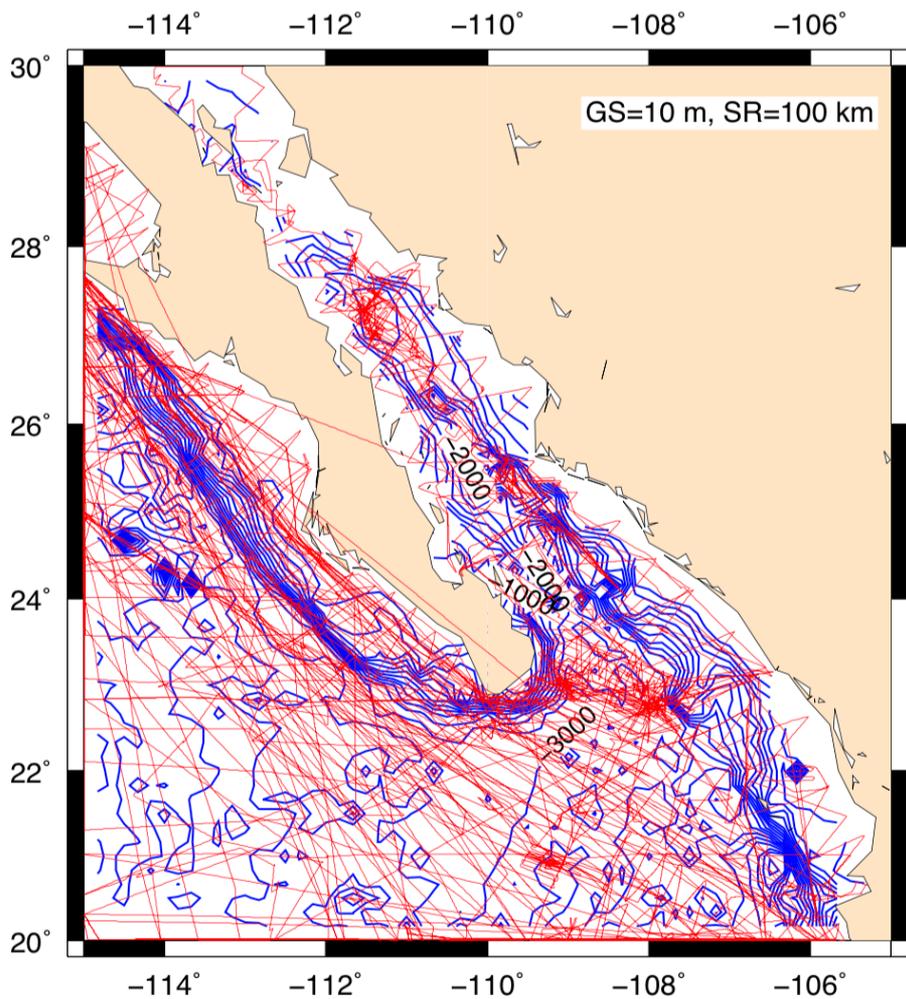
- Is there a difference between the grid made by nearneighbor and the one using surface?
- Surface is a global gridding method and it will evaluate the solution at all nodes, even if there are no data constraints



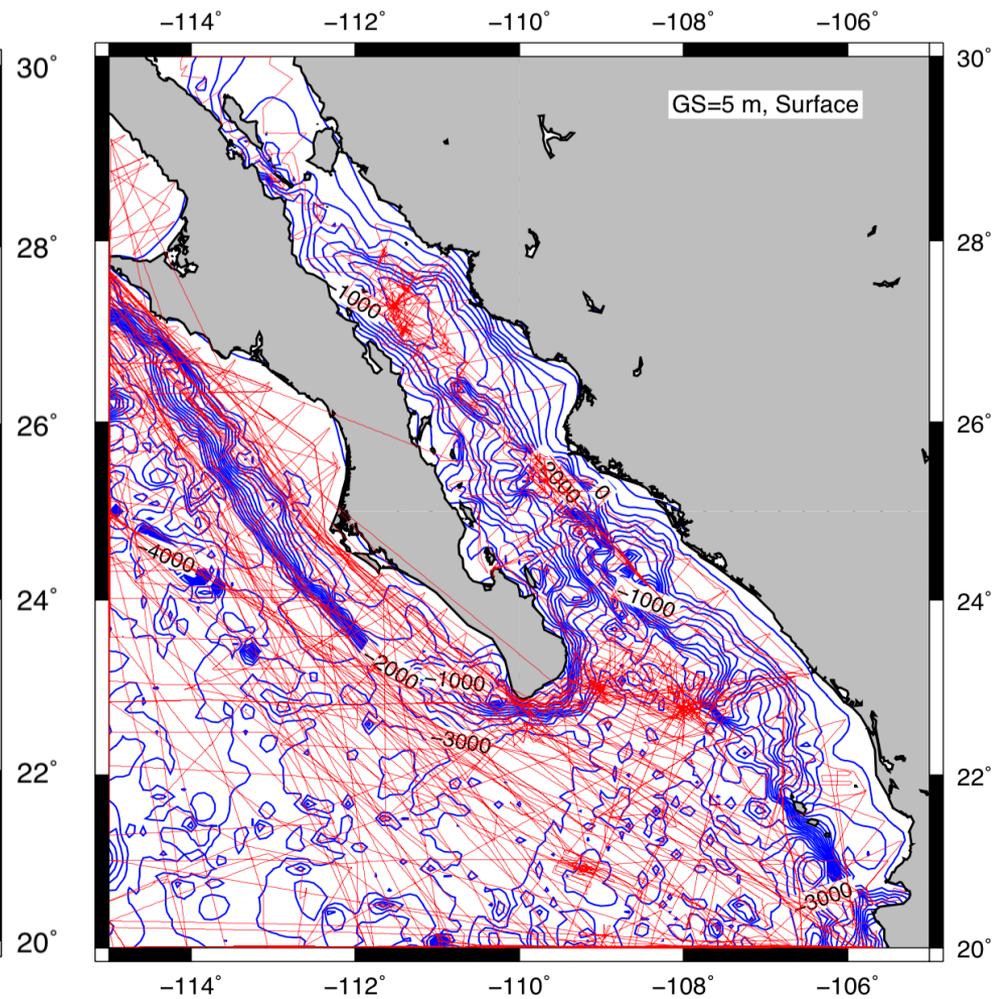
Interpreting Results

- In order to find out which gridding method works best, we have to know what the spacing of our original data was.
- Use `psxy` to plot the data points on top of each of your interpolation grids
- Input file is `ship.xyz`

NEARNEIGHBOR



SURFACE



Gridding comments

- To deal with unconstrained areas:
 - Reset nodes too far from data to NaN
 - `grdmask` – `grdmath`
 - Paint the unconstrained regions white
 - `psmask`
 - Plot land on top
 - `pscoast`
 - Use clip path so only constrained contours will appear.
 - `psmask`

Exercise 26

- Write a script based on the ship.xyz exercises that
 - Paints areas constrained by data **light green** (meaning areas within 50 km of data)
 - Overlay land as **brown**
 - Draw contours as before but this time label contours every 1000m and make them a shade of grey
 - Where is this area? Label notable features using pstext – label at least 2 things

Exercise 26 cont...

- Read the manual page for [psmask](#), look at each option
- Set variables within your script for the following:
 - region
 - projection
 - width
 - gridspacing
 - searchradius
 - colour
 - infile
 - psfile

Exercise 26 cont ...

🌐 Use these as your first and second lines

```
psmask -R$region -I$gridspacing  
$infile -J$projection$width -B2 -P -K  
-V -S$searchradius -G$colour > $psfile
```

```
psmask -C -O >> $psfile
```

```
psmask -R245/255/20/30 ship.xyz -JM10 -B2 -P -V -S50k -Glightgreen -l5m > psfile.ps
```

